

## Two Year Rolling Programme

KS1 - Year A

### Year 1\2 - Cycle A

#### Predominant Area of Computing\*

	Computer Science		Information Technology		Digital Literacy
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\*Most units will include aspects of all strands.

<b>Unit 1.1</b> <b>Online Safety &amp; Exploring Purple Mash</b>  Number of lessons – 4  Programs – Various	<b>Unit 2.5</b> <b>Effective Searching</b>  Number of lessons – 3  Programs – Browser	<b>Unit 1.4</b> <b>Lego Builders</b>  Number of lessons – 3  Programs – 2DIY
<b>Unit 1.9</b> <b>Technology outside school</b>  Number of lessons – 2  Programs – Various	<b>Unit 1.2</b> <b>Grouping &amp; Sorting</b>  Number of lessons – 2  Programs – 2DIY	<b>Unit 2.6</b> <b>Creating Pictures</b>  Number of lessons – 5  Programs – 2PaintAPicture
<b>Unit 1.8</b> <b>Spreadsheets</b>  Number of lessons – 3  Programs – 2Calculate	<b>Unit 1.7</b> <b>Coding</b>  Number of lessons – 6  Programs – 2Code	<b>Unit 2.1</b> <b>Coding</b>  Number of lessons – 5  Programs – 2Code